

Thursday Night Beal City JRs Men's League By-Laws 2019

1. The association shall be known as the Thursday Night Beal City JRs men's league.
2. The Thursday night Beal City JRs men's league will have tee times available to them between 4:16 and 5:28 pm. All golfers must tee off between those times. If that is not possible, teams may make alternate arrangements and schedule tee times with The Pines.
3. The league shall play 2 halves each consisting of 10 weeks. Week 11 will be "fun night" and will not have matches played.
4. The league will consist of two man teams. League fees of \$15 are due before the first night of play begins.
5. Handicaps will be determined using a rolling 5 week period with the 3 "middle scores" used to determine handicap. The highest and lowest scores within that 5 week period will be thrown out and not used for that week's handicap. Handicaps are to be computed at 80% over par for nine holes. All players who played last year will begin this year with their final handicap from last year. All new players will have calculated handicaps each week until the 5th week of play. Thereafter, handicaps will be based on the last 5 scores posted.

Fractional handicaps of 0.5 or higher are rounded to the next whole number. The maximum allowable handicap is 20. Strokes will be given according to the course score card handicap rating.

The handicap of the competing teams is to be based on the difference in the total handicaps. For example:

Team A has handicaps of six and four for a total of ten.

Team B has handicaps of eight and nine for a total of seventeen.

Team B will get seven strokes for the nine hole contest.

When a team has only one player present, that player must compete against the opposing team in the following manner:

The lowest single net score of the opposing team will compete against the lone player on the one man team. Totals are automatically given to the two man team. In the event the two man team has the same net score, the lone player will play against the lowest actual score of the two man team.

6. No Shows: If a team does not show and makes no attempt to reschedule; that team will receive 0 points.
The team that does show up will not play their 9 holes as scheduled. Instead, the scores from two weeks prior will be compared to the "no-show team". (2 weeks so we can ensure the same 9 holes on the course were played) The scores will then be compared and points will be given accordingly to the team that showed up for play. Totals will also be awarded to that team. Handicaps from the two weeks prior will also be used. Under no circumstance will any one player or team play a league round alone.

If a team accumulates 2 no-shows in a given season they will no longer be allowed to play in the league and their money for league fees will not be refunded. A replacement team may be considered and a determination will be made by the league rules committee and The Pines.

7. Points shall be based on total score per team on each hole, including handicap.

Two points per hole (match play) for a total of:	18 points
Four points per match (medal play) for a total of:	4 points
Total points per week:	22 points
8. Fluffing of your ball is allowed on any area of the golf course excluding sand traps. You may roll your ball in the fairway or rough, not to exceed 12 inches, however, you may not roll your ball any closer to the hole.
9. Play will be from the white tees. However, if a player decides to play the gold or red tees, they must choose that tee to begin the season. Once the choice of tee is made, the player must play from the same tee throughout the year. If a player decided on using a different color tee than the previous year, they must establish a new handicap for that tee.
10. Water hazards on holes: 2, 8, 10, 11, 12, & 13 are to be played as lateral hazards. Your second ball can be dropped on the tee or at a point between the point of entry and the tee. You may not advance past the point of entry into the hazard.
11. Score cards are to be put in the league box in the pro shop. The card must be dated and signed by one member of each team before being submitted.

If you are making up your match, it must be completed and your score card must be turned in by the following Wednesday for the scores to be counted.

12. All league participants will be eligible for low net prize money and hole prizes on the night of competition. If you decide not to play on Thursday night, you will not be eligible for these prizes. Substitute players will not be eligible for prize money.

In the event of a special circumstance, such as a rainout, wherein that week of league is made up throughout the following week, all participants, excluding subs, will be eligible for low net. Hole prizes will not be awarded that week. Any week in which a hole prize is not awarded will be made up in a following week at the Pines & Secretary's discretion.

13. Rain Outs: If the course calls the league off for a night, the make-up date will be determined by the league secretary and The Pines.

14. All disputes shall be submitted to the league rules committee. The committees' ruling will be final.

15. League playoffs shall be determined as follows:

- a. The first and second half playoffs will be nine hole matches. The top four teams from the first half will qualify for the first half playoffs. The top four teams from the second half will also qualify for the playoffs.
- b. If one or more teams qualify in both halves, then wildcard teams will qualify to make up the remaining playoff spots. Total points for the year will decide which teams will qualify for the wild card spots, if needed.
- c. The winner of the first half playoffs will then play the winner of the second half playoff in an 18 hole final to determine the league champion. The 18 hole final will be broken into two separate 9 hole matches. Each 9 holes will use standard league scoring with 22 points being awarded on each 9. The team with the most combined points will be the league champion.
- d. After the first half playoff teams are determined, total points will dictate seeding. The #1 seed will play the #4 seed, and #2 seed will play the #3 seed in the first half. The second half playoffs will follow the same seeding. League playoff handicaps will be determined as follows: If you qualify for the playoffs, your lowest handicap of the year will be used as your handicap for the playoffs, not necessarily for that half. If your lowest handicap comes at the end of the half in which that playoff match is to be played, it will be considered your low handicap for the year and will be used for the playoffs. The first week handicap will not be considered for low handicap of the year.
- e. In the event of a tie for a playoff spot, the teams tied for the final spot will have a 9 hole playoff to determine who gets that spot. Lowest handicap for the year will also be used for this match.
- f. In the event of a tie during a playoff match, a sudden death playoff will determine the winner. The sudden death playoffs will begin on the next hole in succession. Example: If you played the back 9 for the playoff you will take the sudden death playoff to number 1. If you played the front 9 for the playoff you will take the sudden death playoff to number 10. Teams will continue playing on until a winner is determined.
- g. First half playoffs must be completed 1 month following the first half fun night. It will be the responsibility of the playoff participants to determine the day and time the playoffs shall take place.

16. League Total Payout: \$600

- League Party = \$300 Cash
- League Champion = \$200 Cash
- League Runner-up = \$100 Cash