

**BEAL CITY WOMEN
TUESDAY NIGHT LEAGUE 2021**

Rainy weather

The pro shop staff and league secretary will determine if league play will be rescheduled due to weather or golf course conditions. You can also check The Pines web page or The Pines facebook page. If play is cancelled then play will be made up depending on the time of the season.

Subs

Subs are not eligible for event prizes. If you cannot play on league night, you are responsible for getting a sub and letting league secretary know as soon as possible. If you cannot get a sub, you must first try to make up the game with your opponents before the next Tuesday. If this is not possible, then your partner can golf alone. In this case, the single player doubles her handicap and score and is not eligible to take totals.

If neither team can play on league night and cannot reschedule their match with their opponents before the next Tuesday, then two subs are allowable. Please remember, however, you must play on league night to qualify for the events.

In the unlikely event you cannot get subs or reschedule the match – then the League Secretary will take your scores from a previous week game (either front or back depending) and use that score for the missed Tuesday night league play.

Anyone not playing on League night is responsible for getting your score cards to the League Secretary before the next scheduled league night or you will forfeit all points. In addition, scores from another league play will not be accepted to make up for not playing on designated league night.

Silver Tees

In addition to the Red Tees for women, Silver Tees were a new addition to the course in 2016 giving women another vantage point to play. It was the consensus of the League members that at the start of the season women can choose which tee box to use, however, once a player has declared which tee box they will use, they must use that tee box the entire season. There is no age or handicap limitation to use the red or silver tee boxes. Handicaps will be adjusted accordingly after three games and continuous play through the season of play.

Payout

- Each league member will pay **\$25.00** to the league secretary. We have 24 league members x \$25 = **\$600.00**
- Pay 1st, 2nd, 3rd places each half

1 st place \$25 x 2 = \$50 per half x 2 halves = \$100
2 nd place \$20 x 2 = \$40 per half x 2 halves = \$80
3 rd place \$15 x 2 = \$30 per half x 2 halves = \$60

TOTAL \$240.00
- Pay \$5 per event per week x 2 x 12 weeks
eligible to win events)

TOTAL \$120.00*(subs will not be*
- pay \$5 ea week to 4 random names from league members

TOTAL \$240.00

GRAND TOTAL \$600

All monies will be paid out in cash to league members at the end of the season.

Money will be collected for Fun night from those who choose to play and will remain separate from league play monies.

Scoring

We use a 22-point system. The team receives two points for each hole won and four points for low net totals. Please make sure someone from each team checks the totals and team points and signs the card. Please remember to attest the scores.

Ghost Team

In the event the league has an uneven number of teams, we will use a Ghost Team. The league secretary will randomly pick a team to use as a ghost score/handicap for scoring purposes against the team playing by themselves.

12 Stroke pick up rule

Should you reach 12 strokes before the green (fairway), you may pick up your ball and record a 12 on your score card. Please circle to designate that you picked up at 12 strokes. You can continue on that hole for an event prize should there be one.

Handicaps

At the start of each new season, your handicap is based on the last three games from the previous year and then after three games are completed in the new season, they are calculated on a continuous basis. But, please if you have a question about your handicap don't hesitate to contact the League secretary, sometimes even computers make mistakes!! 😊 There is a maximum handicap of 25.

Chip In Pot

Each week you are invited to participate in the chip in pot for 25 cents. Please don't forget to sign the sheet when you deposit your money in the jar in the pro shop. Winner takes all (or split if two or more chip ins occur). If there are no chip ins, the money will be given to the Banquet Committee. The Banquet Committee members are responsible for counting the money in the jar and holding on to the money each week.

50/50 Drawing

You are also invited to participate in the 50/50 drawing each week for \$1 per ticket. Please place your dollar in the jar in the pro shop and don't forget to sign your name on one of the slips of paper. A name will be picked after golfing in the club house. The winner takes half and the other half will get turned over to the Banquet Committee. The Banquet Committee members are responsible for counting the money in the jar and holding on to the money each week.

Mulligans

Mulligans will cost \$1.00 per and only one per league member. For purposes of this league, mulligans can be used from the tee box to the green only **once** per round. A mulligan is basically a do over! You can use a mulligan to redo a bad tee shot, redo a putt, redo a shot if you go into the water or sand or land by a tree. When you use your mulligan for a bad shot, you must return the ball to the original point of contact. You don't have to count the bad shot, but you do have to count and use the mulligan shot no matter where it lands. If you forget to use your mulligan when the round ends, you **cannot** deduct a stroke from your score and you **cannot** carry

over an unused mulligan to the next week. Please keep play moving and please consider groups behind you when using your mulligan.

Subs will be eligible to purchase mulligans, however, will **not** be eligible to have their name randomly drawn for a weekly prize.

Banquet Committee

Teams 4 and 10 will have the responsibility for the end of the season banquet as well as counting the money from the chip in, 50/50, and mulligan jars and holding on to the money each week, which will be used for the end of the season banquet. There will be a one-time fee of \$10 payable to the Banquet Committee for the end of the golf season banquet expenses.

Moving your ball

You may move your ball 6 inches no closer to the green, in the fairway and rough. You may also move your ball if the area is under repair, casual water or a manmade hazard. Verify moving the ball with your opponents if in doubt.

Out of Bounds

If you hit your ball out of bounds (white stakes) you must take a one stroke penalty and hit again from the same spot from which you originally hit. If you are unsure whether or not you went out of bounds, hit a provisional ball.

Lost ball

If you cannot find your ball, you have 3 minutes to search for it. If you cannot find it, take a one stroke penalty and drop a ball where you think it went. Verify the spot with your opponents.

Hitting the wrong ball

Make sure you are hitting your own ball. There is a 2 stroke penalty for hitting the wrong ball.

Bunkers

If your ball lands in the sand trap and you feel it is an unplayable lie (too close to the lip, buried in the sand, etc.) you may take the ball out of the bunker on either side, not closer to the hole and take a 2 stroke penalty. Example, if you hit into the sand on stroke 3 and you feel it is not playable where it landed you can take it out. At that point you will be hitting your 6th shot. The management at the Pines is encouraging using this new approach to speed up league play. It will also avoid frustration if you tend to hit multiple times trying to get out of the sand.

Hitting the flagstick

Starting in 2019 it is legal to stroke your ball on or off the green while the flagstick is still in the hole. There is no longer a 2-stroke penalty for hitting the flagstick while it is still in the hole. It is entirely the individual's choice to leave the flagstick in/out of the hole.

Water Hazard

As has always been agreed upon in our league, you only need to put one ball in the ponds on #2 and #8 and #11. In the unlikely event your ball lands in the water, take a one stroke penalty and move the ball over the water to

the designated area. On #2, use the designated area over the pond, on #8, you can move your ball to the side but at the back of the pond so that you are not shooting over the water (or if there is a designated spot – use that). On #11, place your ball to the side of the pond keeping it in the line of flight.

Keeping pace

Golf is more fun for everyone if you keep pace. If you notice that the team ahead of you is putting more distance between you, and the one behind is waiting for you, you need to adjust your speed.

Rules Committee: Margie Robbins, Charla Miller

Weekly Standings/handicaps

Effective 2021, weekly standings/handicaps and money winnings will be posted on the Pines web page <http://www.thepinesgolfcourse.com/>

They will also be posted in Pro Shop.

Please tee off on your designated tee time so we can all play golf as a team – please do not play early unless it is discussed with the League Secretary.

Thank you and have fun this year!!

Revised 6/2021